

Waterford Institute *of* Technology

# Higher Diploma in Science in Computer Science

Introduction

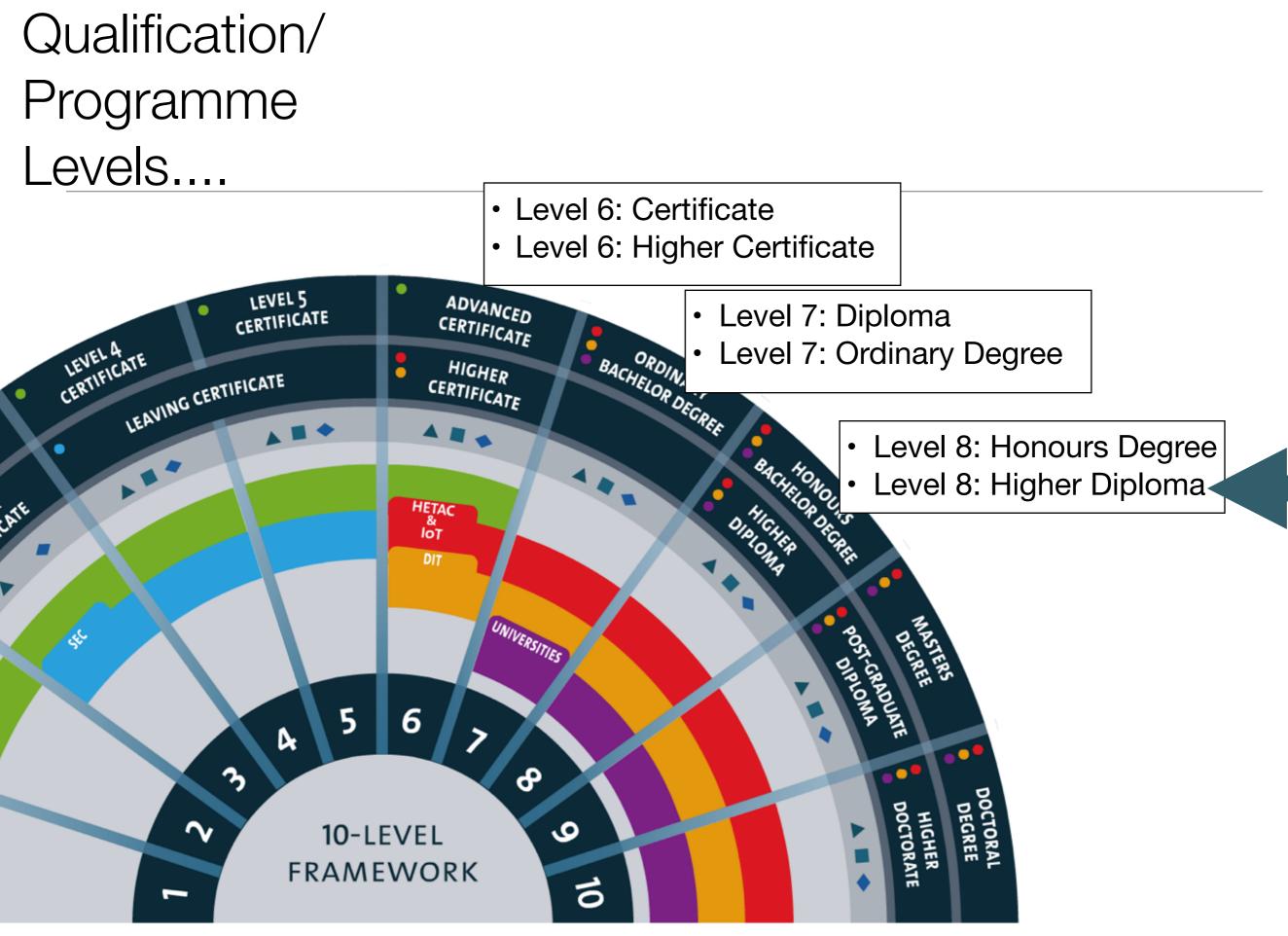
# Schedule for Induction Day

10:00 - 11:00	Overview of Programme (D01)	Overview of Programme (D01)								
	Programme Outline									
	Timetable, Calendar & Assessme	ent schedules								
	Online resource structure and pu	urpose								
11:00 - 11:15	Coffee break (D01)									
11:15 - 1:00	Curriculum Overviews (D01)									
	- Web Development									
	- Skills Studio									
	- Programming									
	- Computer Systems & Network	S								
	- Databases									
1:00 - 2:00	Lunch (Gallery)									
2:00 - 3:15	Web Development Lab Group Programming Lab Group B A (D05) (FTG24)									
3:15 - 3:30	Coffee break									
3:30 - 4:45	Web Development Lab Group Programming Lab Group A B (D05) (FTG24)									

### Agenda

- Context & Objectives
- Semesters & Modules
- Calendar
- Timetable
- Assessment Sequencing
- Q & A

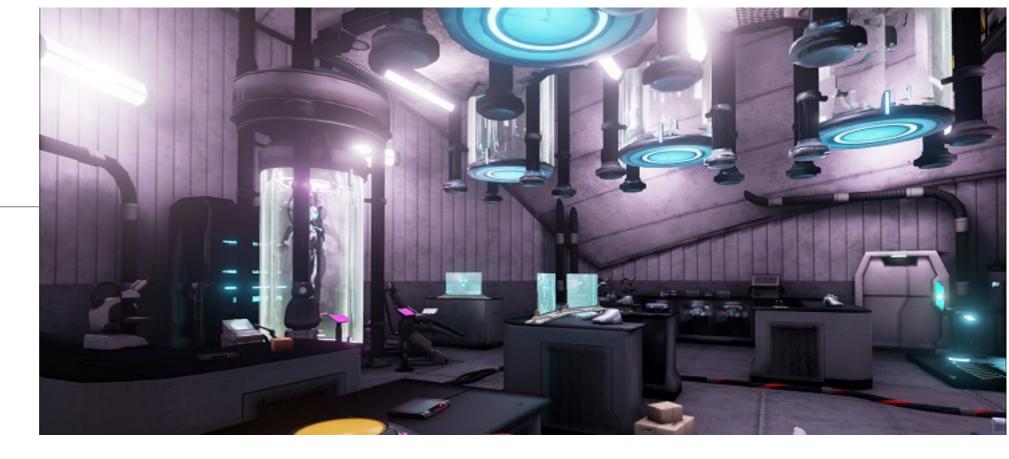
## Context & Objectives



# Key Programme Features

- Immersion
- Specialisation
- Industry Partnership

Immersion in Computing Knowledge



"The participants will be graduates who have already obtained significant transferable skills by comparison with other undergraduate students..."

"Semester 1 participants will undertake a broad immersive set of modules in the fundamentals of computing..."

"The pace of delivery will have to be significantly higher than for normal undergraduate programmes..."

\*'ICT and Software Development Skills Programme' HEA Call for Proposals / Terms & Conditions, November 2012

#### Deepening and Specialisation



"In semester 2 ... a specialisation which reflects their own strengths as demonstrated on the programme to date..."

"... a focused set of modules and project-work designed to bring candidates quickly to the industry entry standard ...."

"Participants will be expected to select their specialisation based on their achievement in semester 1 and their own ambitions..." Industry experience and professional development



"Internships or work placements are seen as crucial to providing graduates with the context and confidence in their new knowledge..."

"Outputs expected from the work placement would include a work placement report, a project ideally conducted in the work placement organisation..."

"...academic and industry partners will cooperate in the provision of appropriate academic supervision resources for the duration of this work placement activity..."

\*'ICT and Software Development Skills Programme' HEA Call for Proposals / Terms & Conditions, November 2012

#### Semesters & Modules

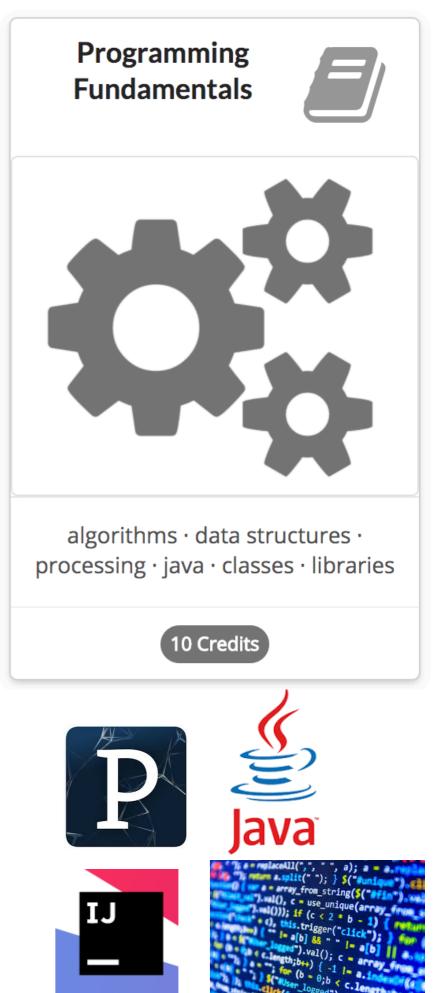
	Programming Fundamentals	Web Development	ICT Skills Studio	Databases
Modules			j g	
<ul> <li>12 Modules</li> </ul>	algorithms · data structures · processing · java · classes · libraries	html · css · layout · web apps · web frameworks · deployment	javascript · node · express · git · github · glitch	entities · tables · rows · sql · er · nosql
	10 Credits	5 Credits	5 Credits	5 Credits
• 5 - 10 - 25 Credits	Computer Systems & Networks	Enterprise Web Development	Developer Operations	Project Proposal
	logic · computer organisation · os · networks · interfaces · sensors	mvc · node · security · apis · tdd · frameworks	cloud computing · scripting · scaling · automation · monitoring	proposal · scope · plan · mock up · prototype
	10 Credits	10 Credits	5 Credits	5 Credits
	Mobile App Development	Front End Development	Project Implementation	Work Placement
		E		
	layouts · activities · resources · lifecycle · widgits · ux	frameworks · events · mv* · responsive · esnext · less/sass	releases · iterations · implementation · report · demo	industry partner · mentor · developer · experience · project
	10 Credits	10 Credits	25 Credits	25 Credits

#### Year 1 - Semester 1

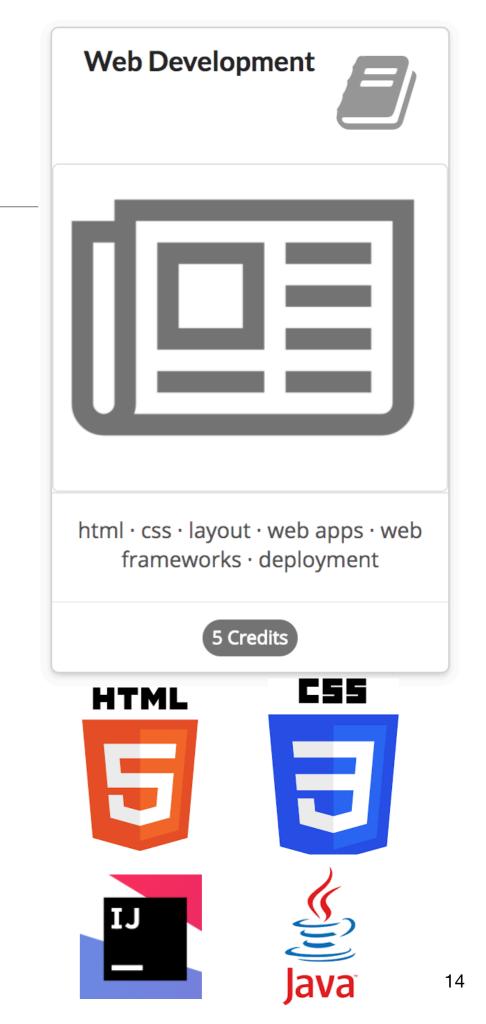
Semester 1	Programming Fundamentals	Web Development	ICT Skills Studio	
	algorithms · data structures · processing · java · classes · libraries	html · css · layout · web apps · web frameworks · deployment	javascript · node · express · git · github · glitch	20 Credits
	10 Credits	5 Credits	5 Credits	

"..a broad immersive set of modules in the fundamentals of computing covering software development, systems analysis & testing, databases, architecture, OS & networking, web design / userexperience.."

- Apply core problem solving approaches suitable to the programming discipline to build algorithms.
- Construct small applications using standard sequence, conditional and iterative control structures. Change and expand small applications.
- Construct small applications that use simple UI, computation and data structures.
- Apply techniques to effectively test, debug and document small applications.
- Defend and explain how the above applications work.
- Apply problem-solving strategies to various computing problems of increasing complexity.
- Plan, code, test and document applications using advanced programming constructs and data structures



- Understand the fundamentals of the HTML markup language.
- Understand the role of Human Computer Interaction and manipulate CSS to present HTML content.
- Be able to integrate HTML, CSS and Java script to structure simple web sites.
- Understand how a dynamic web page is generated and be familiar with the role of html templating techniques
- Have an initial exposure to a web application framework and understand the roles of Models, Views and Controllers in this context.

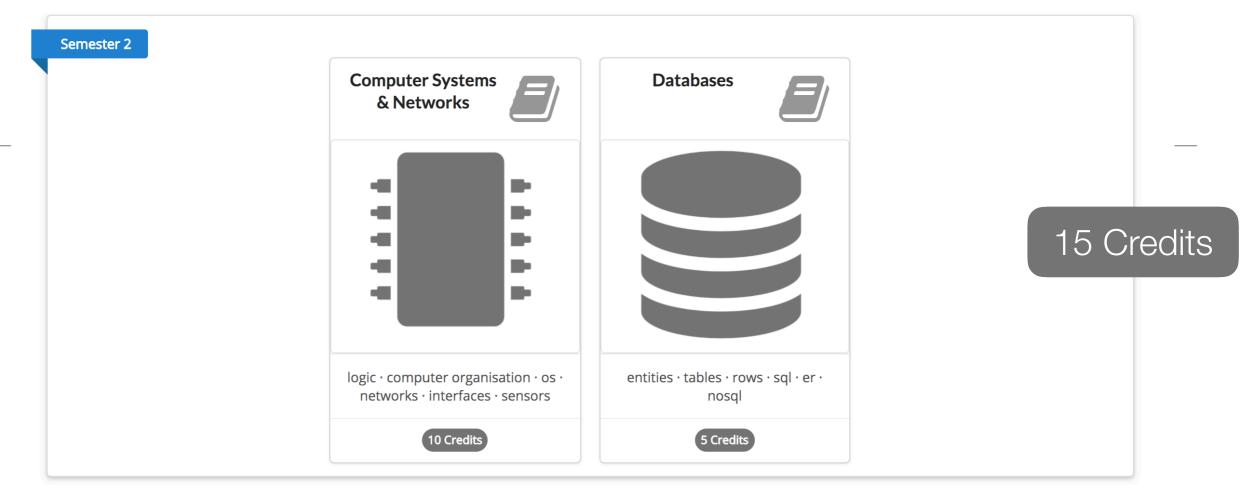


- Continue the journey into web application development
- Establish a competence in Javascript programming language
- Explore the basics of the Node.js framework
- Design, build and deploy a complete web application using these tools
- Understand the role of Agile methods in this context



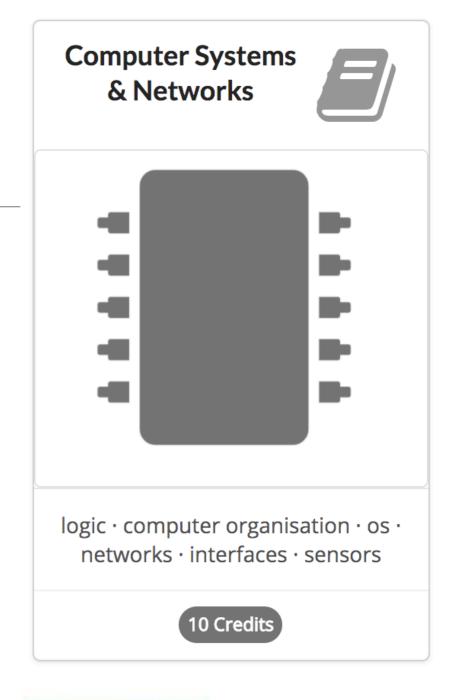


#### Year 1 - Semester 2

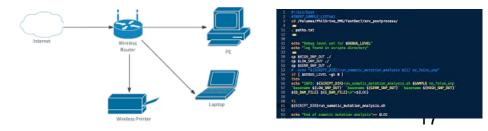


"..a broad immersive set of modules in the fundamentals of computing covering software development, systems analysis & testing, databases, architecture, OS & networking, web design / userexperience.."

- Identify and explain the role various hardware components play in a computer system.
- Use an operating system on a chosen computer architecture.
- Demonstrate an ability to configure systems using the command line.
- Describe the memory management, process management and file management components of a modern operating system.
- Explain basic concepts and theory of networked operating systems and virtualisation.
- Configure a contemporary operating system (within a virtual machine environment)
- Demonstrate competency in a limited set of utilities provided by a contemporary operating system.
- Complete basic automation tasks using scripting.





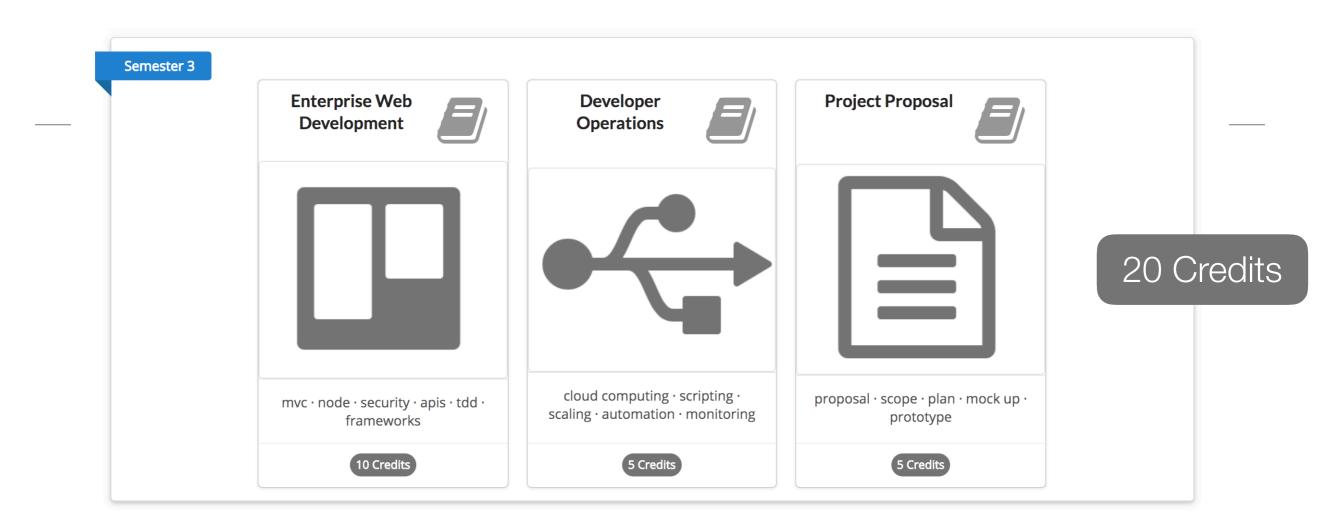


- Discuss the role of a database and its management system.
- Draw Entity Relationship (ER) diagram from an application problem and reproduce this diagram into a set of normalised relations, which are ready for database implementation.
- Design a NoSQL database suitable for a distributed environment with consideration of the CAP theorem.
- Gain an understanding of the physical database design process, its objectives and deliverables.
- Design and implement a database system





#### Year 2 - Semesters 3



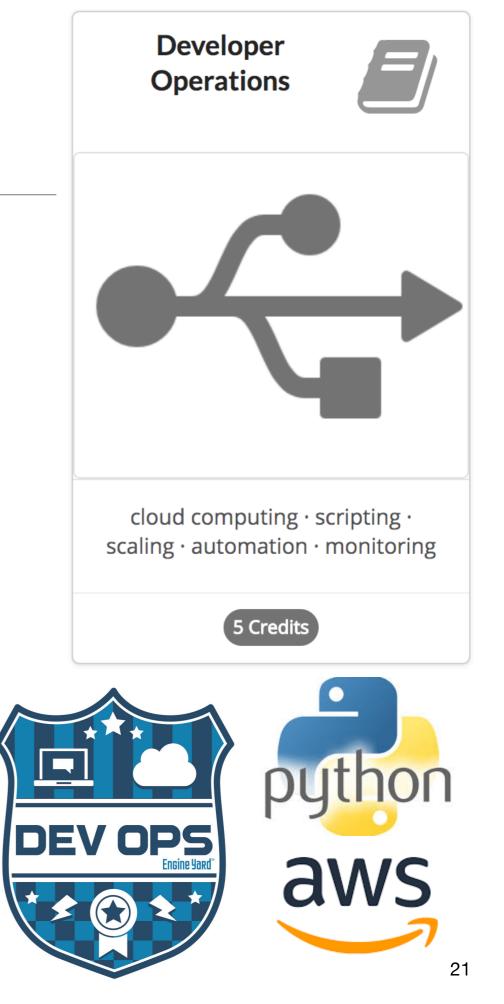
"... students are expected to take a specialisation which reflects their own strengths as demonstrated on the programme to date..."

- Examine the key components of a server rendered web application and incorporate them into a running application.
- Use Model View Controller & related patterns in the implementation of a web project.
- Relate the request/response lifecycle, routing & session management in the context of a modern application framework.
- Model the user requirements and realize the model in a simple database.
- Apply best practice principles and patterns to the design and documentation of a web API.
- Apply best practice principles and patterns to the design a medium-sized Single Page Web App.
- Develop an end-to-end web app that supports session management and persistence for a constrained functional requirement set.
- Demonstrate specific security problems that can arise with web applications and how to address them.
- Compare and contrast alternative approaches to authentication in both enterprise and consumer-oriented

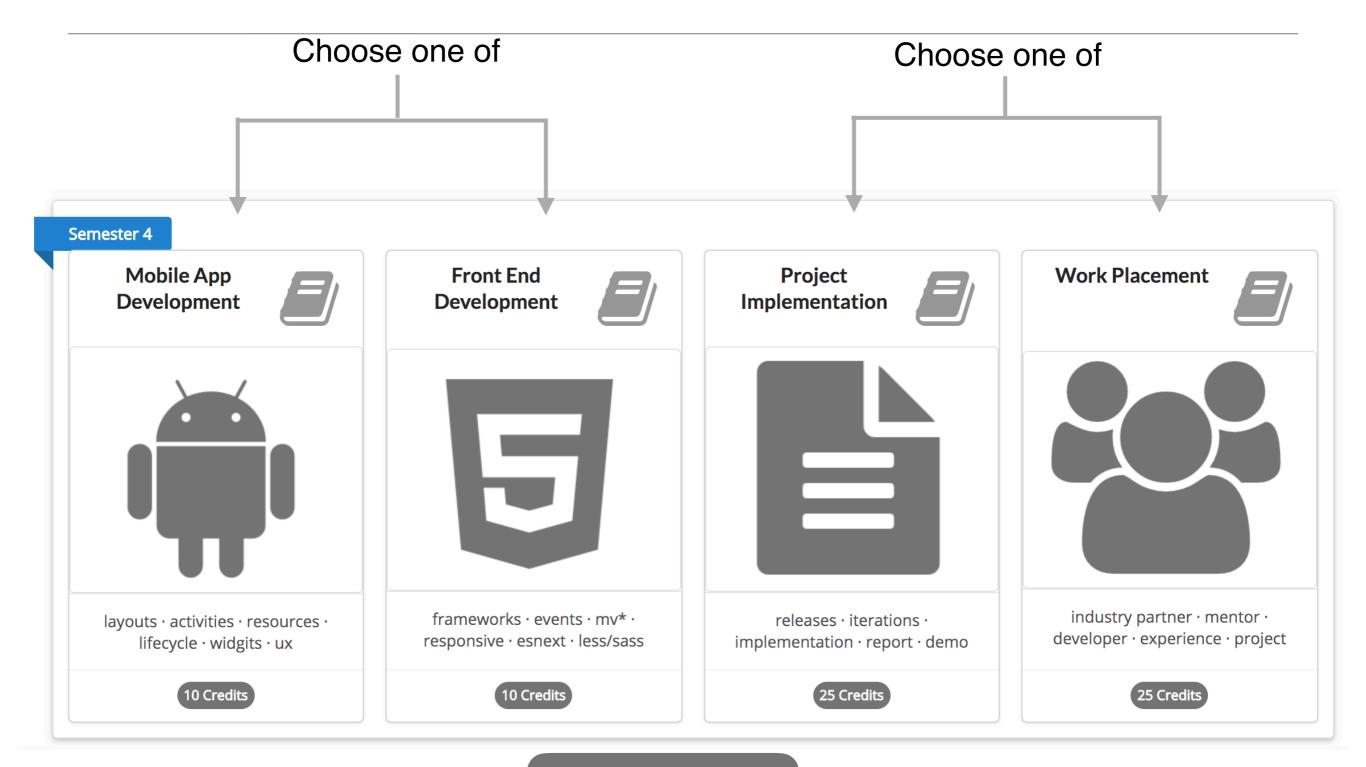




- Build, configure and manage essential network infrastructure services.
- Build, configure and manage essential application services.
- Deploy a network monitoring solution.
- Develop scripts to assist in the management and automation of modern network services.
- Configure appropriate security mechanisms, including firewall rules, encrypted services, and authentication.



#### Year 2 - Semesters 4



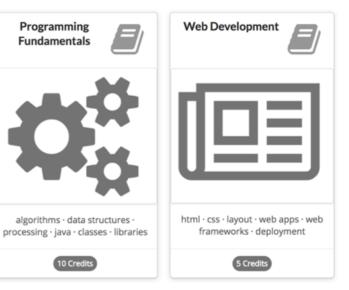


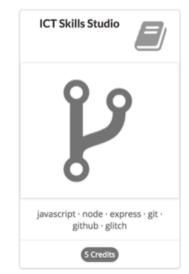
#### Calendar

#### Calendar - Semester 1

Semester 1		S	м	т	w	т	F	S	Modules
January	Week								
0		14	15	16	17	18	19	20	prog & web
	1	21	22	23	24	25	26	27	prog & web
February	2	28	29	30	31	1	2	3	prog & web
	3	4	5	6	7	8	9	10	prog & web
	4	11	12	13	14	15	16	17	prog & web
rea	ding-week	18	19	20	21	22	23	24	
March	5	25	26	27	28	1	2	3	prog & web
	6	4	5	6	7	8	9	10	prog & web
	7	11	12	13	14	15	16	17	prog & web
	8	18	19	20	21	22	23	24	prog & web
easter-break		25	26	27	28	29	30	31	
April		1	2	3	4	5	6	7	
	9	8	9	10	11	12	13	14	prog & web
	10	15	16	17	18	19	20	21	prog & web
	11	22	23	24	25	26	27	28	prog & web
May	12	29	30	1	2	3	4	5	prog & web
read	ding-weeks	6	7	8	9	10	11	12	
		13	14	15	16	17	18	19	
	1	20	21	22	23	24	25	26	ict skils
June	2	27	28	29	30	31	1	2	ict skils
	3	3	4	5	6	7	8	9	ict skils
	4	10	11	12	13	14	15	16	ict skils
	5	17	18	19	20	21	22	23	ict skils

2018 Onsite Sessions 18 January 14-15 June

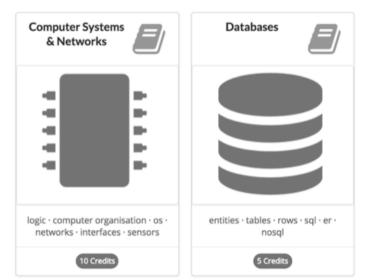




#### Calendar - Semester 2

Semeste	er 2	S	м	т	w	т	F	S	Modules
September		2	3	4	5	6	7	8	
	1	9	10	11	12	13	14	15	comp sys & database
	2	16	17	18	19	20	21	22	comp sys & database
	3	23	24	25	26	27	28	29	comp sys & database
October	4	30	1	2	3	4	5	6	comp sys & database
	5	7	8	9	10	11	12	13	comp sys & database
	6	14	15	16	17	18	19	20	comp sys & database
	7	21	22	23	24	25	26	27	comp sys & database
November	reading-week	28	29	30	31	1	2	3	
	8	4	5	6	7	8	9	10	comp sys & database
	9	11	12	13	14	15	16	17	comp sys & database
	10	18	19	20	21	22	23	24	comp sys & database
December	11	25	26	27	28	29	30	1	comp sys & database
	12	2	3	4	5	6	7	8	comp sys & database
		9	10	11	12	13	14	15	
		16	17	18	19	20	21	22	
		23	24	25	26	27	28	29	



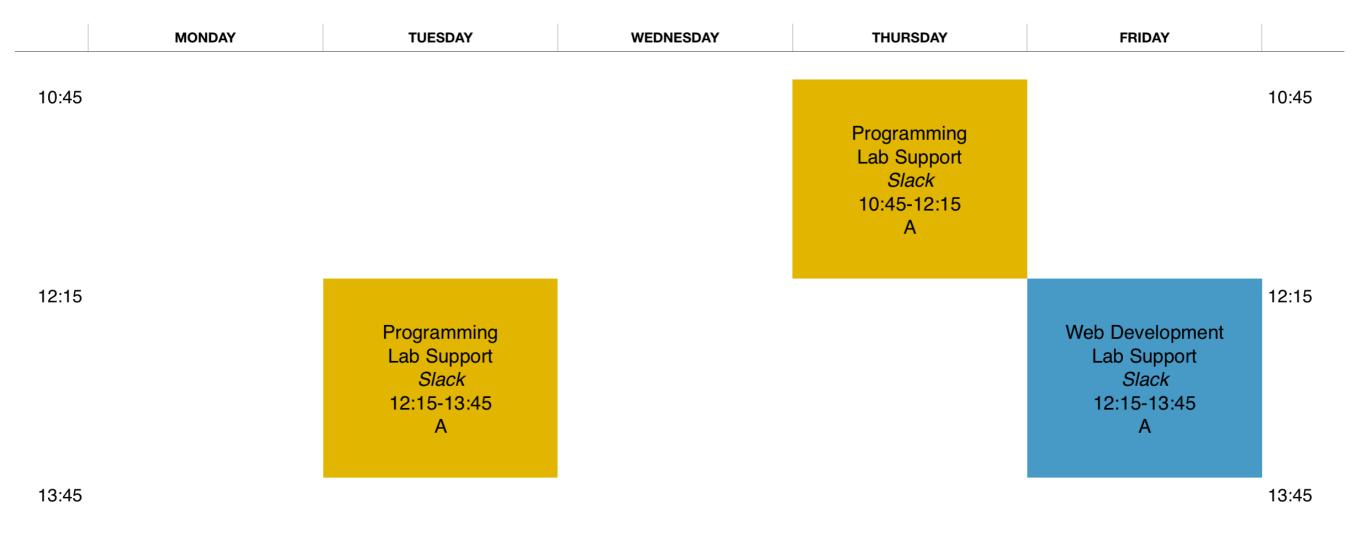


#### Timetable

## Weekly Webinar Schedule

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	
10:45						10:45
12:15	Programming Webinar		Programming Webinar	Web Development <i>Webinar</i>		12:15
2:00	12:15-2:00 A&B		12:15-2:00 A&B	12:15-2:00 A&B		13:45

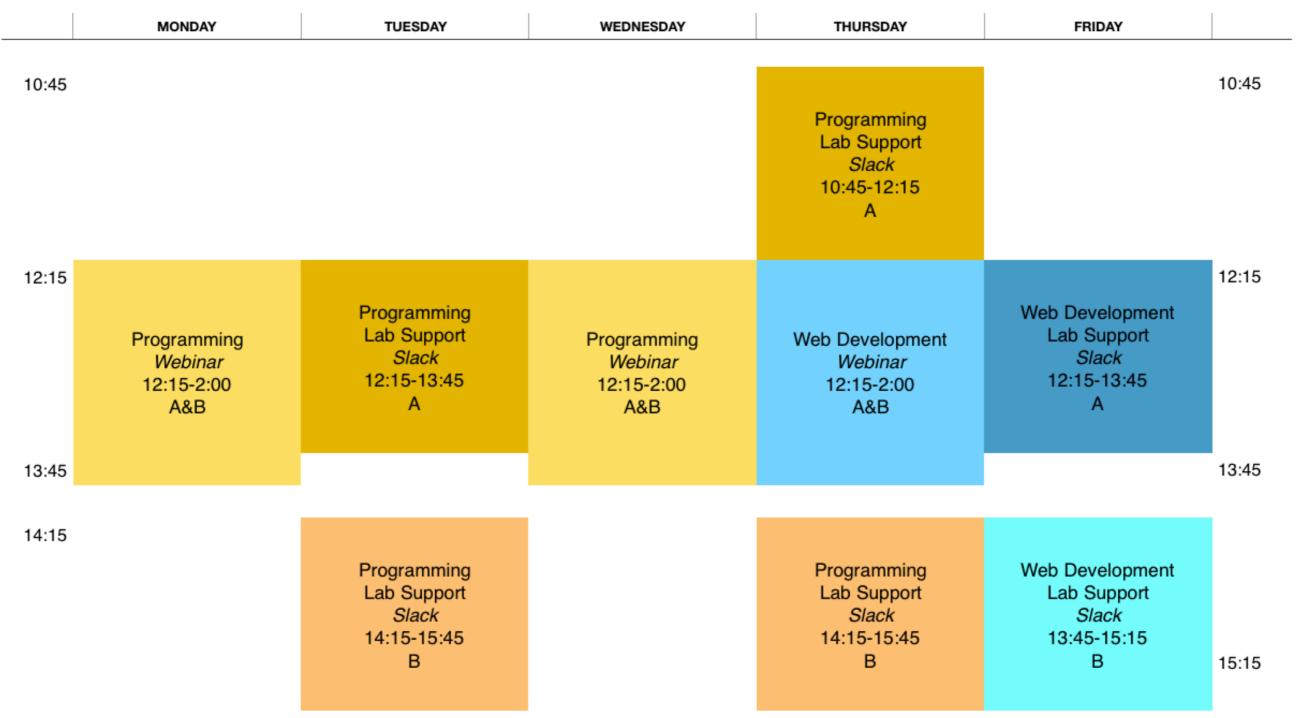
# 'Live' Lab Support Availability - Group A



# 'Live' Lab Support Availability - Group B

12:15 13:45 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 14:15 15:15		MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	
13:45 14:15 Programming Lab Support Slack 14:15-15:45 Programming Lab Support Slack 14:15-15:45	10:45						10:45
14:15Programming Lab Support SlackProgramming Lab SupportWeb Development Lab Support Slack14:15-15:4514:15-15:45114:15-15:45	12:15						12:15
Programming Lab Support SlackProgramming Lab Support SlackWeb Development Lab Support Slack14:15-15:4514:15-15:4513:45-15:15	13:45						13:45
15:45			Lab Support <i>Slack</i> 14:15-15:45		Lab Support <i>Slack</i> 14:15-15:45	Lab Support <i>Slack</i> 13:45-15:15	15:15

# Weekly Timetable: Summary



## Assessment Sequencing

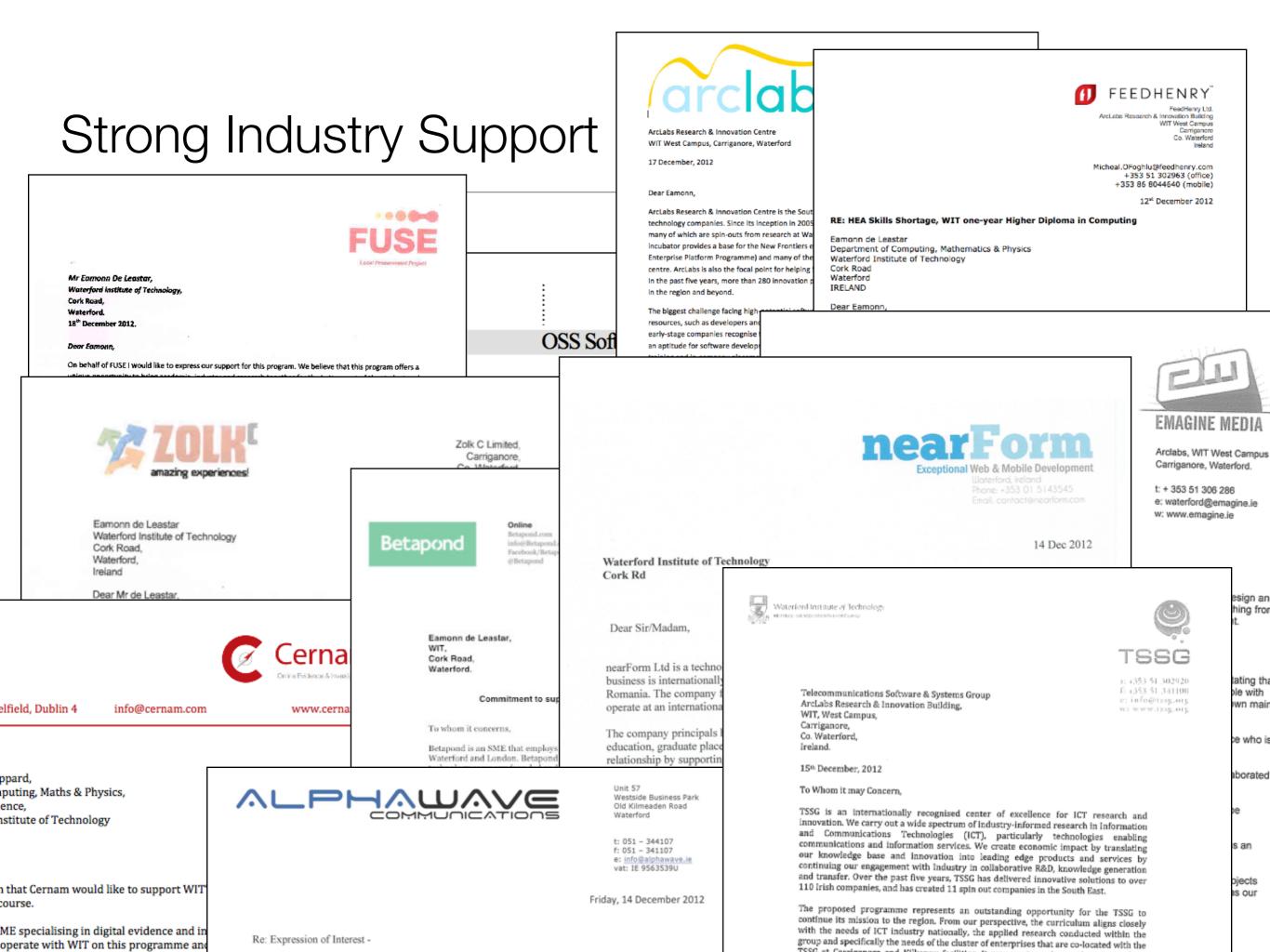
# Semester 1 Assessment Schedule

	Jan		Febr	uary				March	ı		Ap	oril			Ма	ay			Ju	ne				Sept	tember
week no.	1	2	3	4	rd.	5	6	7	8	easter	9	10	11	12	rc	ł.	1	2	3	4	5				
Programming								A1			A2					A3									
Web Development							A1									A2									
ICT Skills																									A

- All assessments for this semester:
  - individual projects
  - specifications released & projects submitted on Sundays
  - 3 project for programming
  - 2 for web development
  - 1 for Skills Studio

Programming	A1	spec:	18-Feb
		submit:	10-Mar
	A2	spec:	18 Mar
		submit:	8 Apr
	A3	spec:	18 Apr
		submit:	21 May
Web Development	A1	spec:	4-Feb
		submit:	25 Mar
	A2	spec:	18 Apr
		submit:	21 May
ICT Skills	А	spec:	11-Jun
		submit:	2-Sep

# Questions?



 It is strongly recommended you have a laptop for this programme

Recommendations . Recommended Minimum Specification:

Laptop

 Intel Core i5, 8Gb RAM or mac equivalent, + 200gb HD (SSD preferable)



Lenovo Thinkpad T440S

premium developer laptops

# **Opportunities for Further Study**

- The development team are closely involved in the delivery of two potential follow-on graduate programmes:
  - MSc in Communications Software
  - MSc in Enterprise Software Systems
- These are mature courses, closely aligned with research at TSSG, with substantial enrolments in part-time mode from industry practitioners in the region.
- Successful candidates could continue their academic development in parttime or full-time capacity.



