

# Shop V2.0 - An Array of Product

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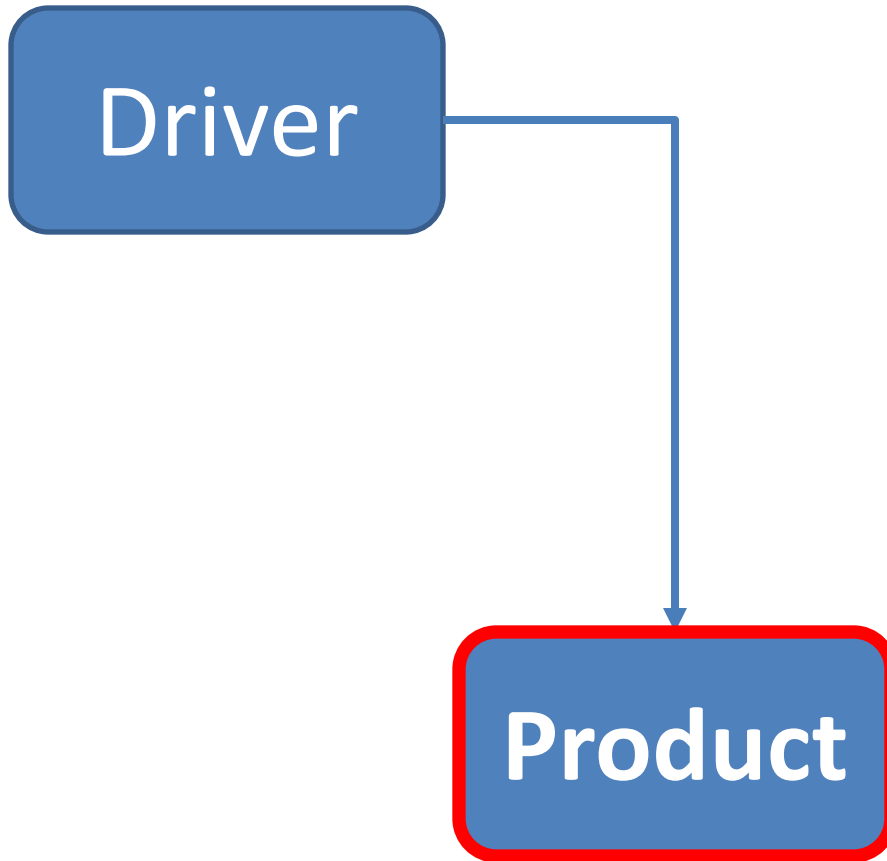


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# Recap: Shop V1.0 - Product

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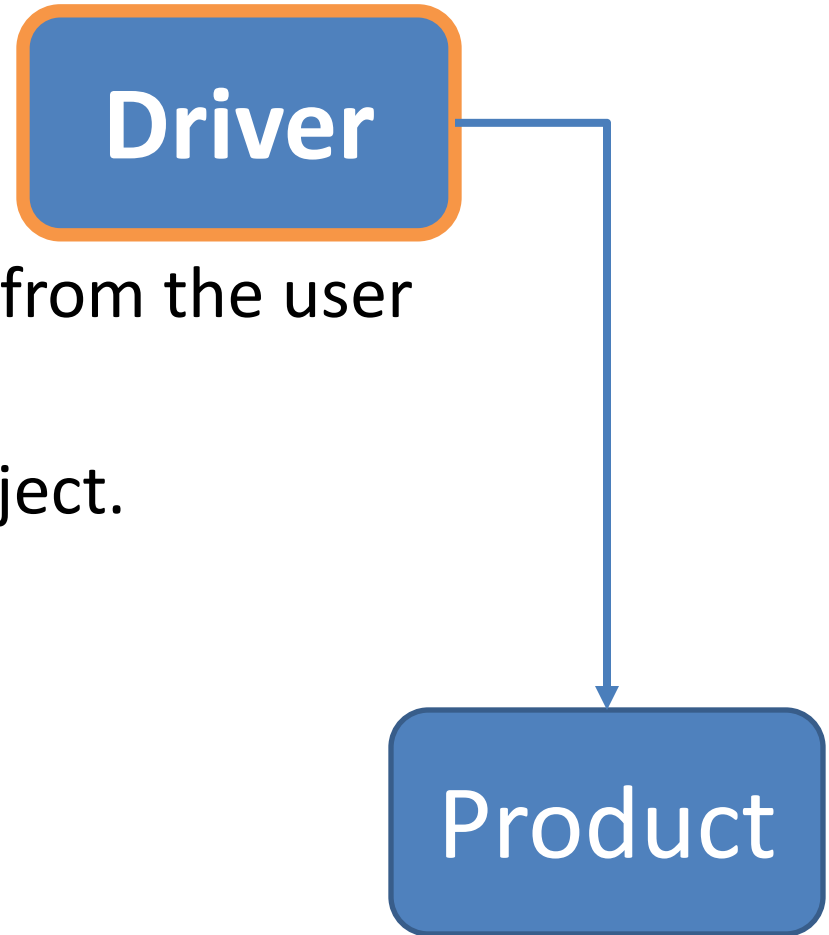


- The **Product** class stores **details** about a product
  - name
  - code
  - unit cost
  - in the current product line or not?

# Recap: Shop V1.0 - Driver

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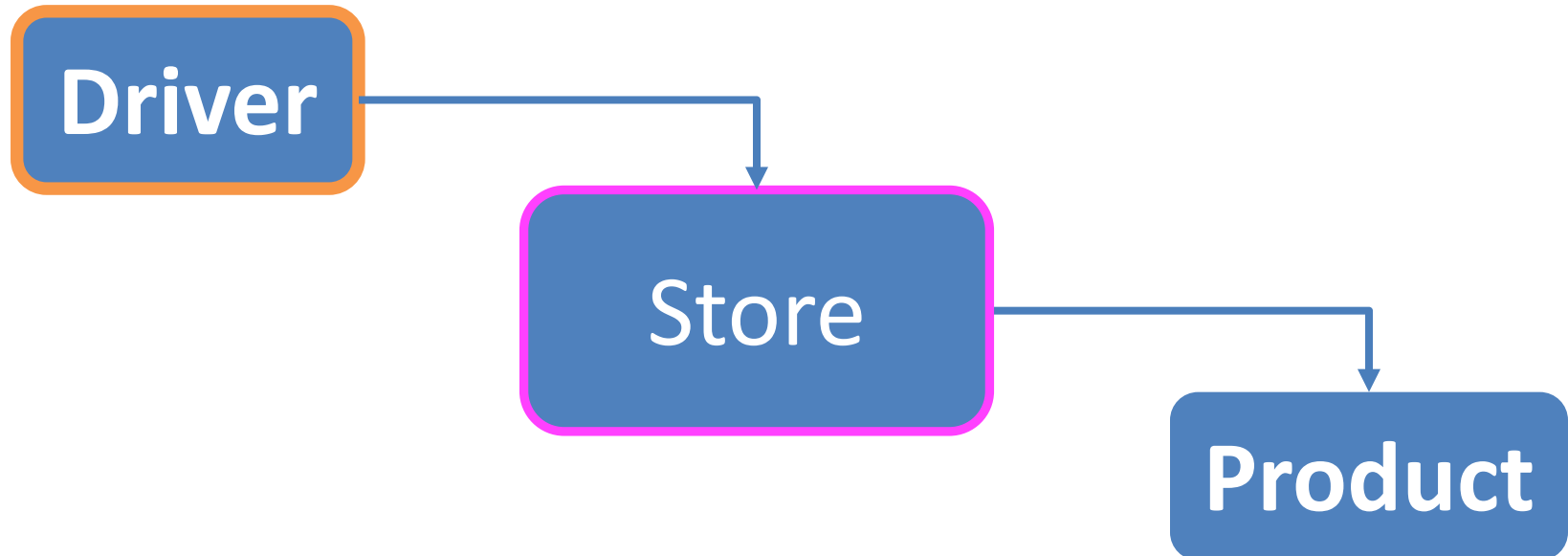
- The **Driver** class
  - has the **main()** method.
  - **reads** the product details from the user (via the console)
  - **creates** a new Product object.
  - **prints** the product object (to the console)



# Shop V2.0

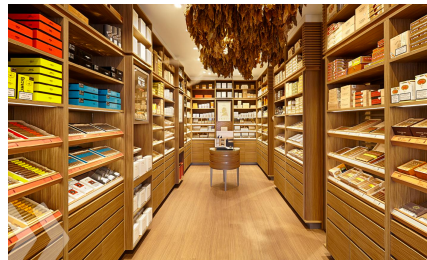
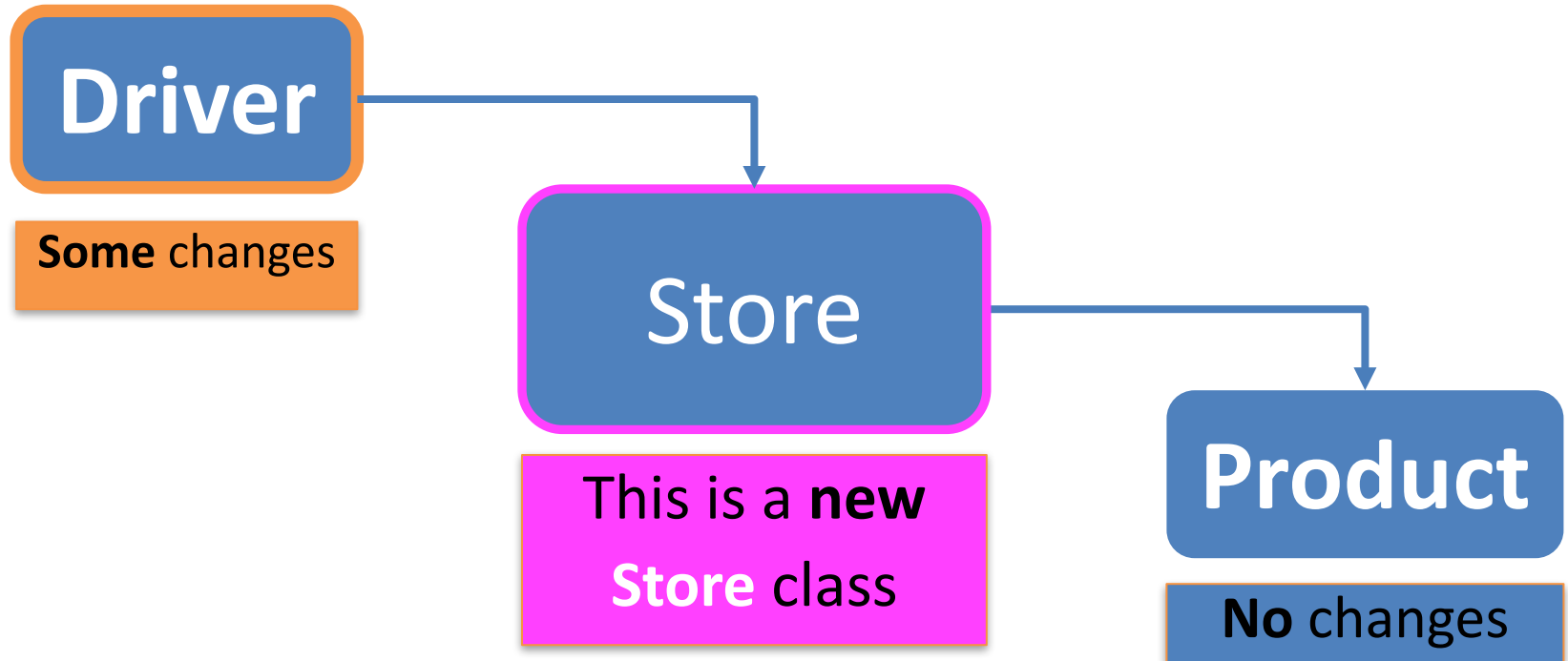
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- New **Store** class is responsible for maintaining a collection of Products
  - i.e. an **array of Products**.
- **Driver** will now allow the user to decide **how many product** details they want to store.





# Shop V2.0 – changes to classes

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# Store – new class

  Store


constructor




 Store(int)

private  
methods




 isFull(): boolean



 isEmpty(): boolean


setter



 add(Product): boolean


Like toString




 listProducts(): String

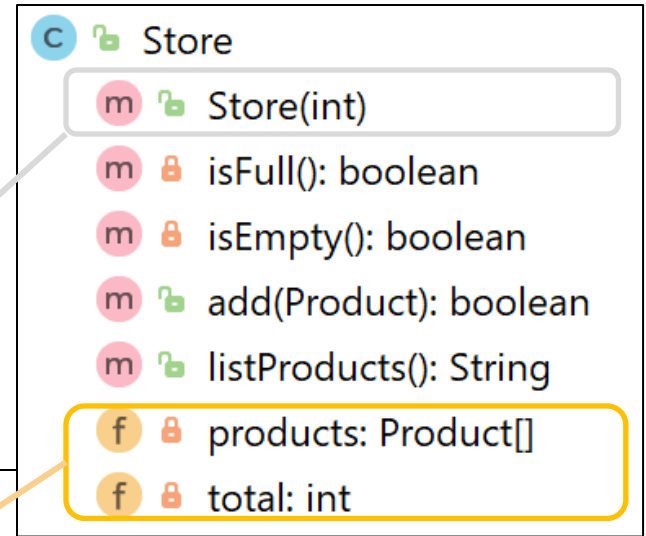
fields



 products: Product[]



 total: int



```
public class Store {  
  
    private Product[] products;  
    private int total;  
  
    public Store(int numberItems) {  
        products = new Product[numberItems];  
        total = 0;  
    }  
  
    //other methods  
}
```

private Product[] products;  
private int total;

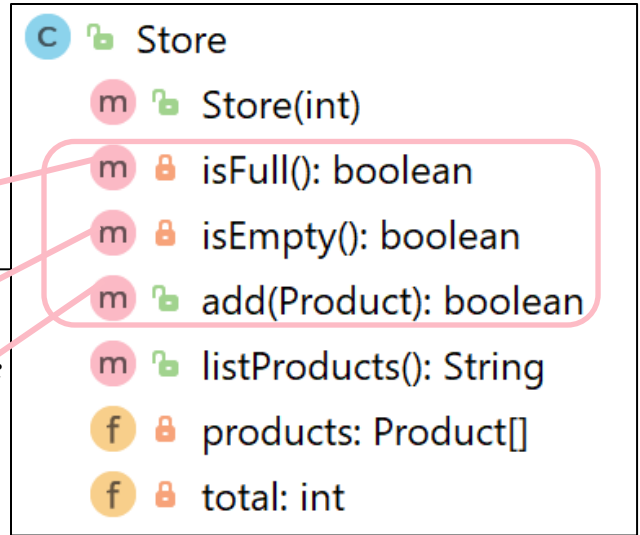
fields

public Store(int numberItems) {  
 products = new Product[numberItems];  
 total = 0;  
}

constructor



Why private?



```
private boolean isFull() {  
    return (total == products.length);  
}
```

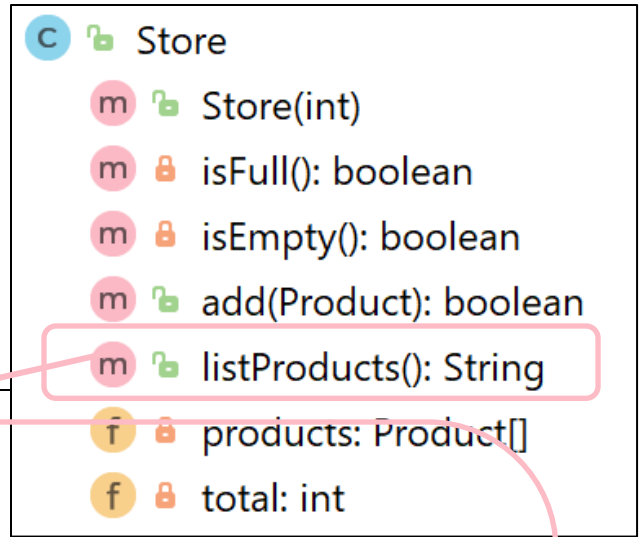
```
private boolean isEmpty() {  
    return (total == 0);  
}
```

```
public boolean add(Product product) {  
    if (isFull()) {  
        return false;  
    }  
    else {  
        products[total] = product;  
        total++;  
        return true;  
    }  
}
```

**getters**  
**isFull() & isEmpty()**  
return state of fields

**setter**  
**add()** makes use of  
private method **isFull()**





```
public String listProducts() {  
    if (isEmpty()) {  
        return "No products";  
    }  
    else {  
        String listOfProducts = "";  
        for (int i = 0; i < total; i++) {  
            listOfProducts += i + ": " + products[i] + "\n";  
        }  
        return listOfProducts;  
    }  
}
```



Write a toString() method for Store?

toString type method **listProducts()** makes use of private method **isEmpty()**

JVM



**Driver**  
5 changes

4) **main()** changed to call **processOrder()**

2) **addProduct()** changed to add the entered product to the array.

5) **printProduct()** changed to print out all products in the array.

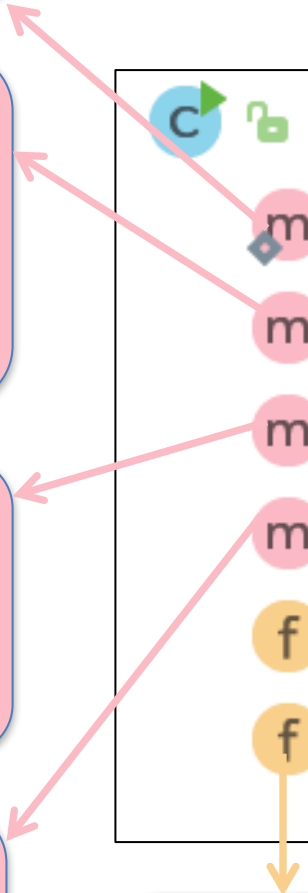
3) New method, **processOrder()**, reads in products from the user.

```

c Driver
m main(String[]): void
m addProduct(): void
m printProduct(): void
m processOrder(): void
f input: Scanner = new Scanner(...)
f store: Store

```

1) **Product** object removed and replaced with **Store** object.





**Driver**  
Change - 1

- m main(String[]): void
- m addProduct(): void
- m printProduct(): void
- m processOrder(): void
- f input: Scanner = new Scanner(...)
- f store: Store

```
import java.util.Scanner;

public class Driver{

    private Scanner input = new Scanner(System.in);
    private Store store;

    //code omitted
}
```

**1) Product object removed and replaced with Store object.**

2) New method, **processOrder()**, reads in products from the user.



Driver

- m main(String[]): void
- m addProduct(): void
- m printProduct(): void
- m **processOrder(): void**
- f input: Scanner = new Scanner(...)
- f store: Store

Driver  
Change - 2

```
private void processOrder() {  
    //find out from the user how many products they would like to order  
    System.out.print("How many Products would you like to have in your Store? ");  
    int numberProducts = input.nextInt();  
  
    store = new Store(numberProducts);  
  
    //ask the user for the details of the products and add them to the order  
    for (int i = 0; i < numberProducts; i++){  
        addProduct();  
    }  
}
```



- Asks how many?
- Initialises the array to that size
- Calls addProduct() for each one

3) **main()** changed  
to call  
**processOrder()**



**Driver**  
Change - 3

- m main(String[]): void
- m addProduct(): void
- m printProduct(): void
- m processOrder(): void
- f input: Scanner = new Scanner(...)
- f store: Store

```
public static void main(String[] args) {  
    Driver c = new Driver();  
    c.processOrder();  
    c.printProduct();  
}
```



4) `addProduct()` changed to add the entered product to the array.

**Driver**  
Change - 4

- `main(String[]): void`
- `addProduct(): void`
- `printProduct(): void`
- `processOrder(): void`
- `input: Scanner = new Scanner(...)`
- `store: Store`

```
//gather the product data from the user and create a new product.
private void addProduct() {
    //dummy read of String to clear the buffer - bug in Scanner class.
    input.nextLine();
    System.out.print("Enter the Product Name: ");
    String productName = input.nextLine();
    System.out.print("Enter the Product Code: ");
    int productCode = input.nextInt();
    System.out.print("Enter the Unit Cost: ");
    double unitCost = input.nextDouble();
    System.out.print("Is this product in your current line (y/n): ");
    char currentProduct = input.next().charAt(0);
    boolean inCurrentProductLine = false;
    if ((currentProduct == 'y') || (currentProduct == 'Y'))
        inCurrentProductLine = true;

    store.add(new Product(productName, productCode, unitCost, inCurrentProductLine));
}
```

Read in a string

Read in an int

Read in a double

Read in a char

Set boolean based on char value



5) **printProduct()** changed to print out all products in the array.

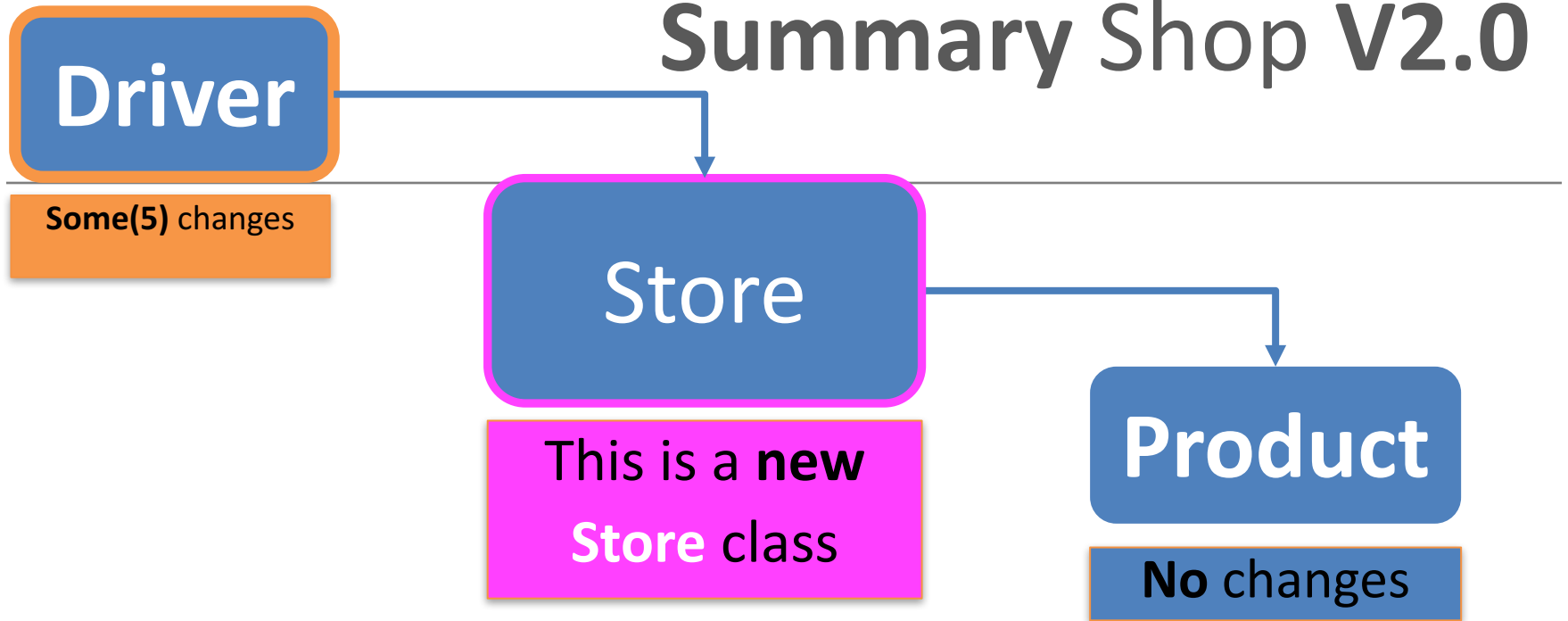
Driver

- m main(String[]): void
- m addProduct(): void
- m printProduct(): void
- m processOrder(): void
- f input: Scanner = new Scanner(...)
- f store: Store

Driver  
Change - 5

```
private void printProduct () {  
    System.out.println(store.listProducts ());  
}
```

# Summary Shop V2.0



- **Store** class maintains a collection of Products i.e. an **array of Products**; `store.Products[]`
- **Driver** allows the user to decide **how many product** details they want to store. Methods updated to work with this new **store.Products[]** array



# Questions?

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